Jack Carlson Otak, Inc. 10/24/2014 $\mathrm{RW} \, \# \textbf{7750} \, \textbf{-} 2701$

TriMet SE Gideon Street Partial Vacation

Exhibit "1"

RIGHT OF WAY VACATION - Parcel 1

A portion of S.E. Gideon Street adjacent to Lots 3, 4, 5 and 6, Block 3, TIBBETTS' HOMESTEAD, in the northwest one-quarter of Section 11, Township 1 South, Range 1 East, Willamette Meridian, Multnomah County, Oregon, to wit:

Beginning at the most southerly corner of said Lot 6; thence N.49°48'55"W. along the southwesterly line of said Block 3, a distance of 184.76 feet; thence leaving said southwesterly line, S.40°12'47"W., a distance of 1.00 feet; thence S.49°48'55"E., a distance of 184.76 feet to a point on the southwesterly extension of the southeasterly line of said Lot 6; thence N.40°11'05"E., a distance of 1.00 feet to the Point of Beginning.

The strip of land to which this description applies contains 185 square feet, more or less.

Bearings are based on the Oregon Coordinate System of 1983, north zone.

RIGHT OF WAY VACATION - Parcel 2

A portion of S.E. Gideon Street adjacent to Blocks 6 and 7, TIBBETTS' HOMESTEAD, in the northwest and northeast one-quarters of Section 11, Township 1 South, Range 1 East, Willamette Meridian, Multnomah County, Oregon, to wit:

Beginning at the most southerly corner of Lot 2, Block 7, TIBBETTS' HOMESTEAD; thence N.49°48'55"W. along the southwesterly lines of said Blocks 7 and 6, a distance of 432.22 feet to the southwesterly corner of Lot 1, Block 6, TIBBETTS' HOMESTEAD; thence S.40°11'05"W. along the southwesterly extension of the northwesterly line of said Lot 1, Block 6, a distance of 1.00 feet; thence S.49°48'55"E., a distance of 432.22 feet to a point on the southwesterly extension of the southeasterly line of said Lot 2, Block 7; thence N.40°11'05"E., a distance of 1.00 feet to the Point of Beginning.

The strip of land to which this description applies contains 433 square feet, more or less.

Bearings are based on the Oregon Coordinate System of 1983, north zone.







EXHIBIT 3

