

Street Vacation, NE Couch Street and NE Davis Street west of NE 97th Avenue



Street Vacation Process

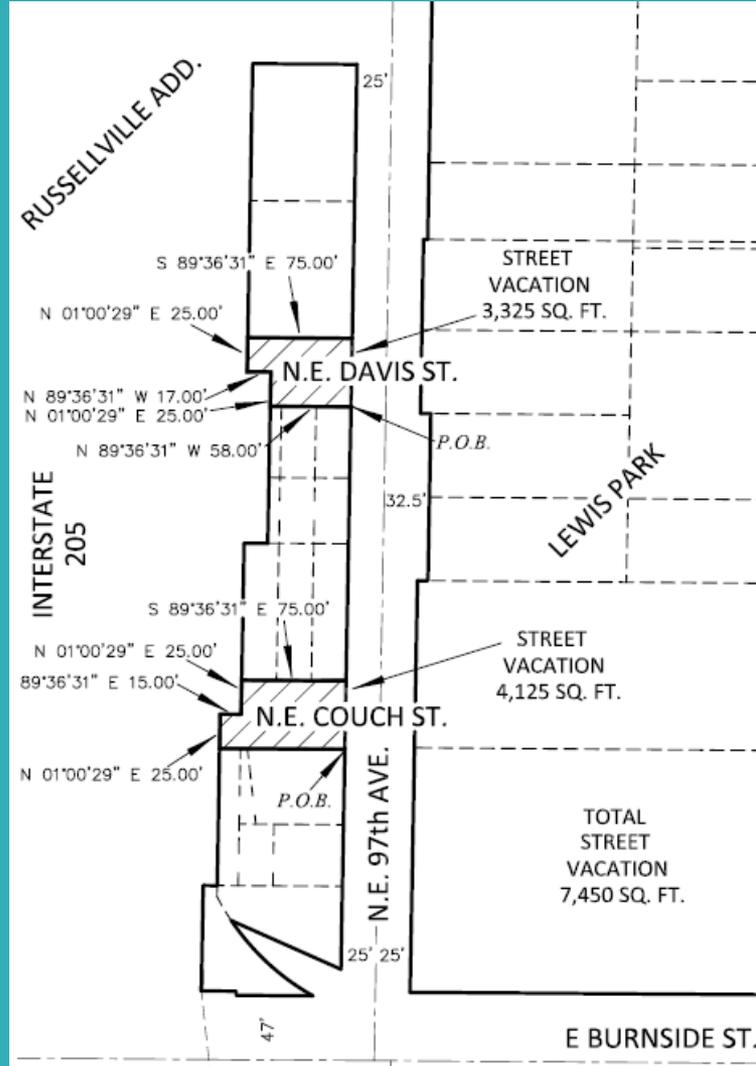
April 8, 2024



PBOT
PORTLAND BUREAU OF TRANSPORTATION

Staff presenting: Lance Lindahl, Right-of-Way Agent III

Street Areas to be Vacated



Approval Criteria per 17.84.025

PBOT Transportation Planning has determined that all approval criterions have been met.

- The area proposed to be vacated is not needed presently, and is not identified in an adopted plan, for public services, transportation functions, utility functions, stormwater functions, view corridors, and viewpoints, tree planting/retention, pedestrian amenities, or community or commercial uses.
- The vacation does not prevent the extension of, or the retention of public services, transportation functions, view corridors and/or viewpoints.

Approval Criteria per 17.84.025

- **Public services, transportation functions, or utilities can be extended in an order and efficient manner in an alternate location.**
- **The vacation does not impede the future best use, development of, or access to abutting property.**
- **The area of vacation is not presently, or will not in the future be, needed as part of an interconnected system of public streets that is generally consistent with the street connection and bicycle/pedestrian spacing requirements in section 17.88.040 Through Streets.**

Aerial Photo of Site



- Areas to be vacated shown here with stars.
- ODOT fence along multiuse path currently blocks access to both NE Couch and NE Davis.
- Multiuse path not intended to connect to every neighborhood street, but access here will still be no more than 1.5 blocks away.

NE 97th Ave at NE Davis St



Before LID



As of Last Week

NE 97th Ave north of E Burnside St



Conclusion

- All street vacation approval criteria have been met.
- NE 97th Avenue improvements have made it much more attractive to pedestrians and bicyclists.
- Multiuse path safety improvements nearly complete at E Burnside St, more to come upon redevelopment of abutting properties.

