



City of Portland, Oregon



BUREAU OF FIRE AND POLICE DISABILITY AND RETIREMENT

1800 SW First Ave., Suite 450, Portland, OR 97201 · (503) 823-6823 · Fax: (503) 823-5166

Samuel Hutchison, Director

fpdr@portlandoregon.gov

FPDR Director's Calendar February 2017

February 1, 2017 Wednesday

10:00 AM - 11:00 AM Staff Meeting
2:00 PM - 2:30 PM Jared Laws - FPDR Member
2:30 PM - 3:30 PM Staff Meeting

February 2, 2017 Thursday

9:00 AM - 10:00 AM Staff Meeting
10:00 AM - 11:00 AM Shannon Callahan
11:30 AM - 1:00 PM Bureau Directors Meeting
3:00 PM - 5:00 PM Out of Office

February 3, 2017 Friday

2:30 PM - 5:00 PM Out of Office

February 6, 2017 Monday

1:00 PM - 2:00 PM Staff Meeting
2:30 PM - 3:00 PM Staff Meeting

February 7, 2017 Tuesday

9:00 AM - 10:00 AM Chief Dan Rust, PF&R
1:30 PM - 3:00 PM CoP monthly COOP meeting
3:30 PM - 4:00 PM Staff Meeting

February 8, 2017 Wednesday

9:00 AM - 10:00 AM Staff Meeting
10:30 AM - 11:00 AM Staff Meeting
2:30 PM - 3:30 PM Staff Meeting

February 9, 2017 Thursday

1:00 PM - 1:30 PM Staff Meeting

February 10, 2017 Friday

10:00 AM - 10:30 AM Ron Zito - BHR Site Team Manager

February 13, 2017 Monday

No meetings

February 14, 2017 Tuesday

8:00 AM - 10:30 AM Out of Office
1:00 PM - 2:00 PM Staff Meeting

February 15, 2017 Wednesday

9:00 AM - 10:00 AM Staff Meeting
10:00 AM - 11:00 AM Staff Meeting
2:30 PM - 5:00 PM Out of Office

February 16, 2017 Thursday

9:00 AM - 10:00 AM Staff Meeting
10:00 AM - 11:30 AM City Attorney Meeting

February 17, 2017 Friday

8:30 AM - 12:00 PM Retirement Workshop

February 20, 2017 Monday

President's Day

February 21, 2017 Tuesday

1:00 PM - 2:00 PM Staff Meeting

February 22, 2017 Wednesday

9:00 AM - 10:00 AM Staff Meeting
10:00 AM - 11:30 AM All Bureau Meeting
1:00 PM - 5:00 PM Out of Office

February 23, 2017 Thursday

11:00 AM - 12:00 PM Staff Meeting

February 24, 2017 Friday

No meetings

February 27, 2017 Monday

10:30 AM - 11:00 AM Staff Meeting

February 28, 2017 Tuesday

12:00 PM - 1:00 PM FPDR Everbridge - Drew Martinolich