# ZIDELL YARDS | SLIPWAY

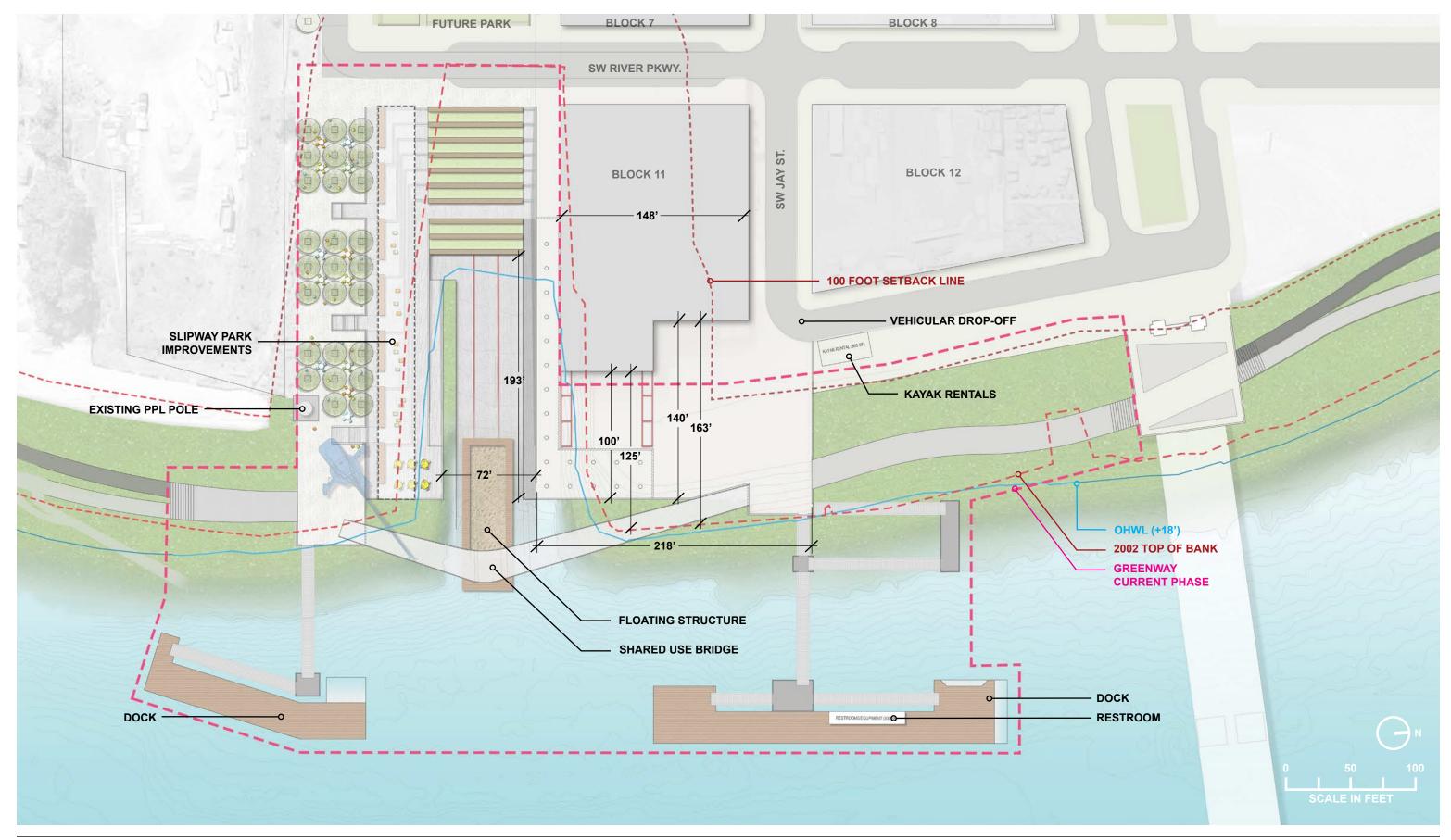
#### **DESIGN ADVICE REQUEST 2**

DECEMBER 21, 2017

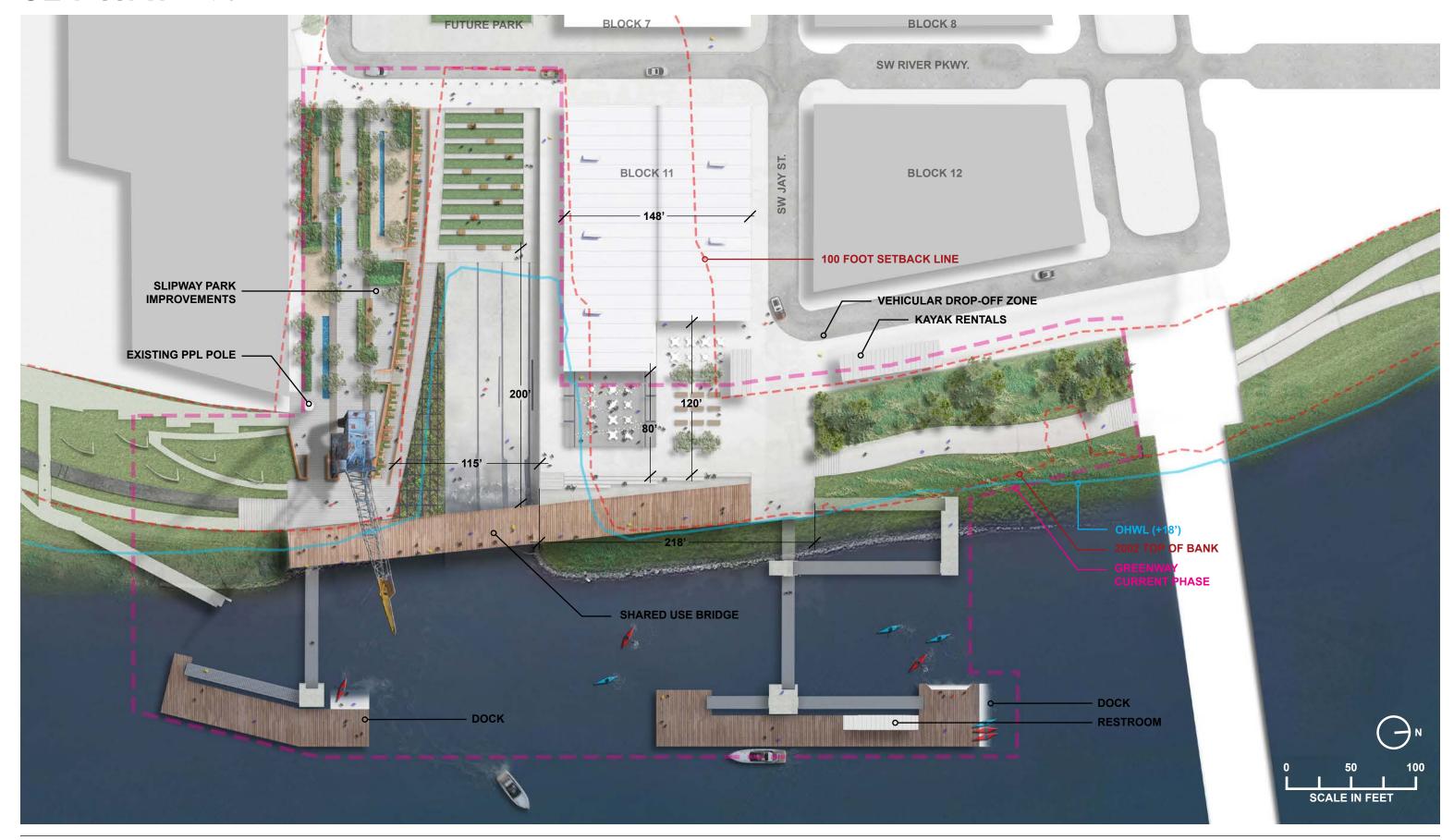
#### **DESIGN ADVICE REQUEST 2** KEY DISCUSSION POINTS

- Slipway Open up to the river. Create flexible space with access to the water.
- **Bosque** Develop the bosque as an active connector between the greenway and the district.
- Plaza Make this area a hub of activity while retaining flexibility.
- Kayak Kiosk Develop an attractive language for a family of kiosks.
- **Bridge** Make it "dynamically invisible." Create a special destination and viewpoint.
- Natural Character Restore and enhance the ecological system of the area.
- **Docks** Docks should be open and accessible to all.

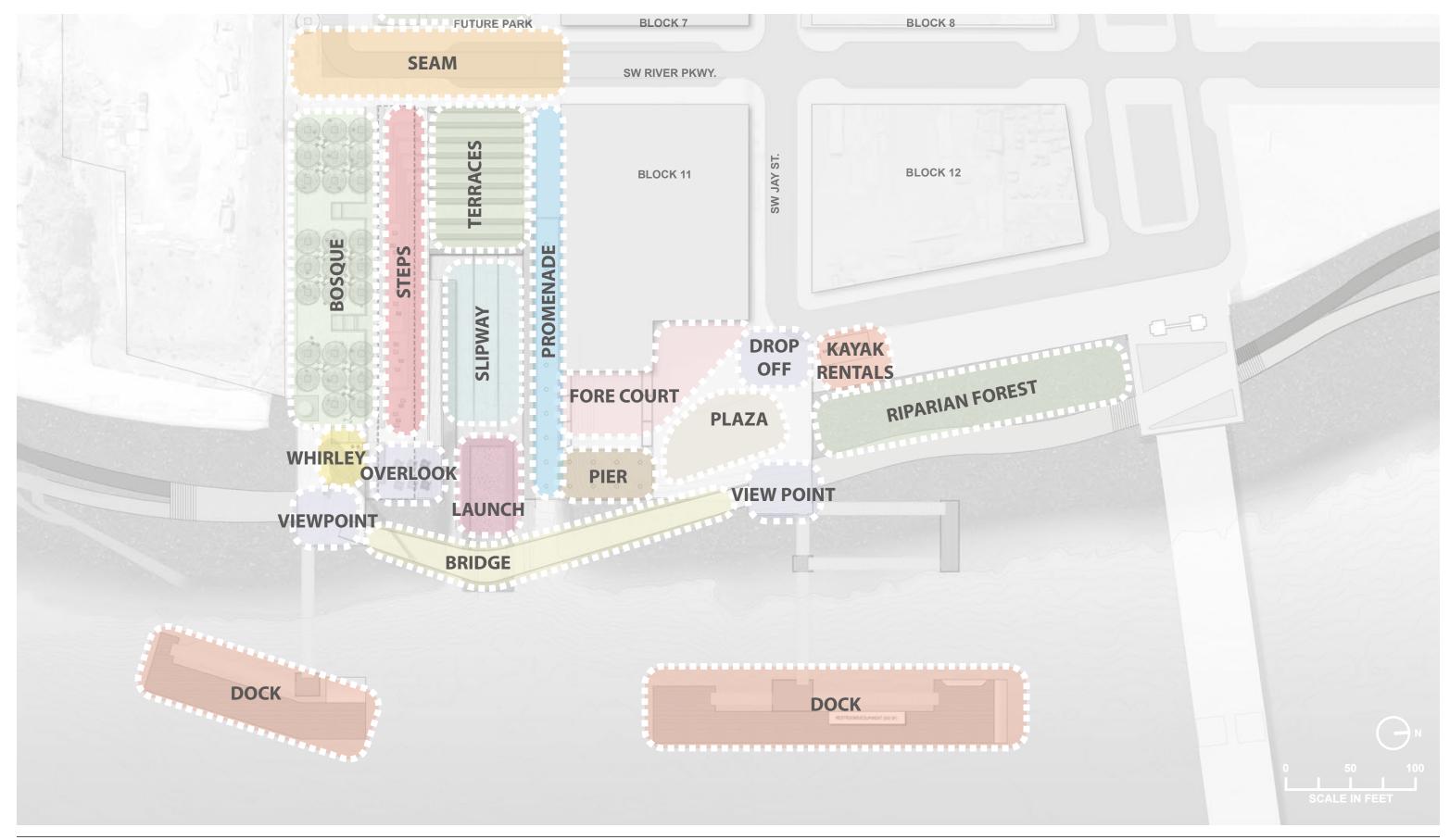
### SLIPWAY PREVIOUS PLAN



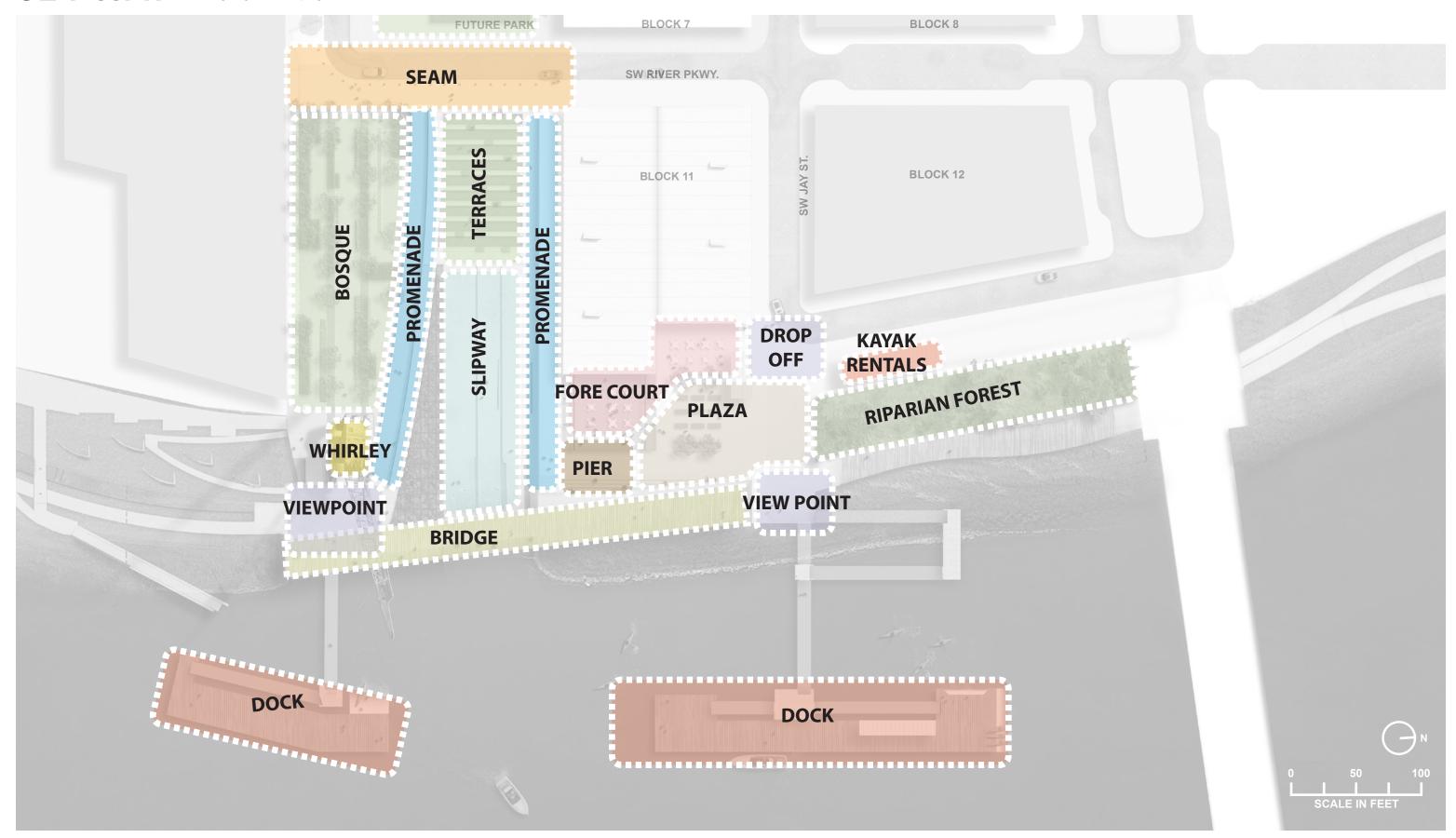
### SLIPWAY REVISED PLAN



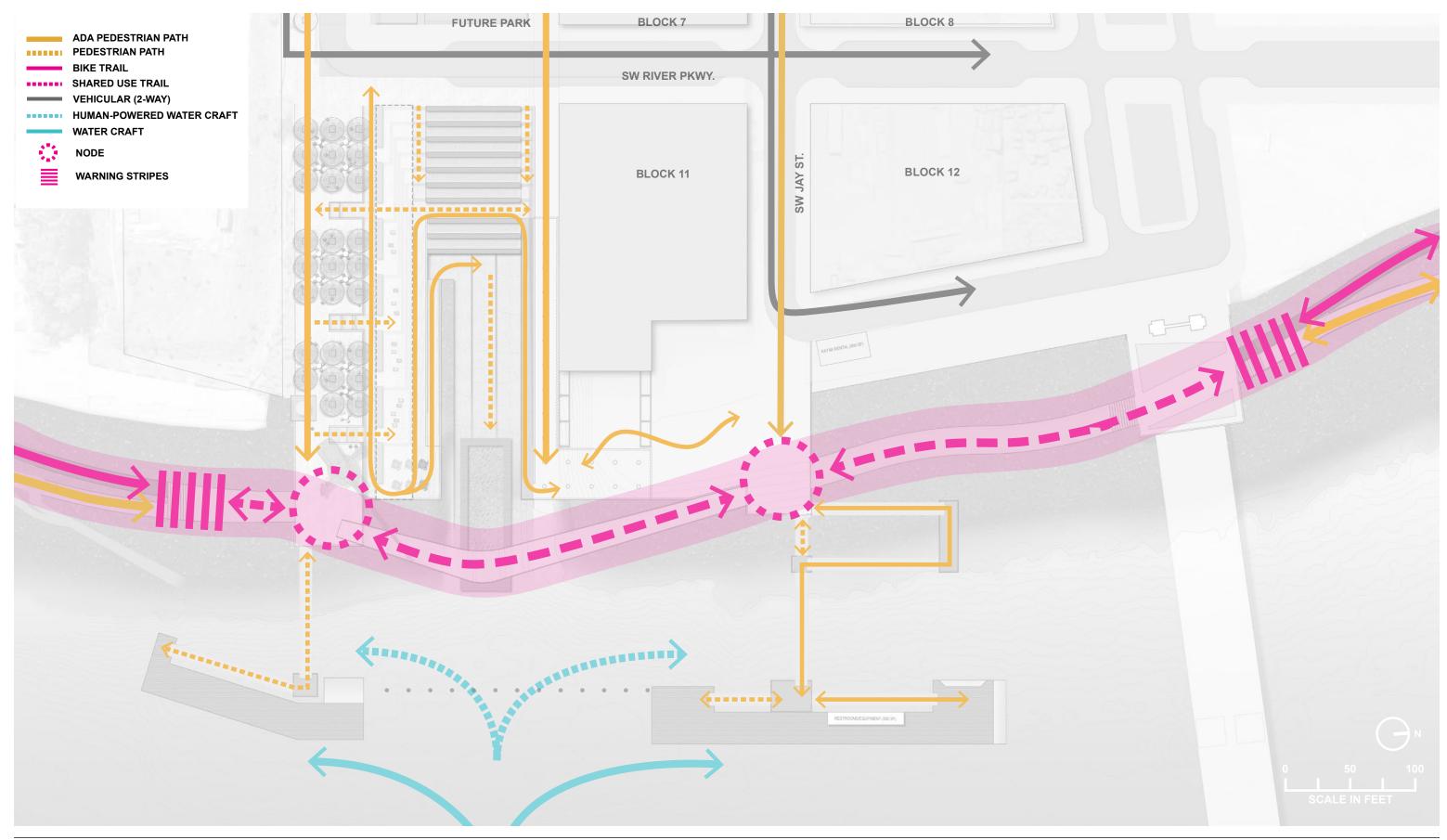
### **SLIPWAY** PLACES - PREVIOUS PLAN



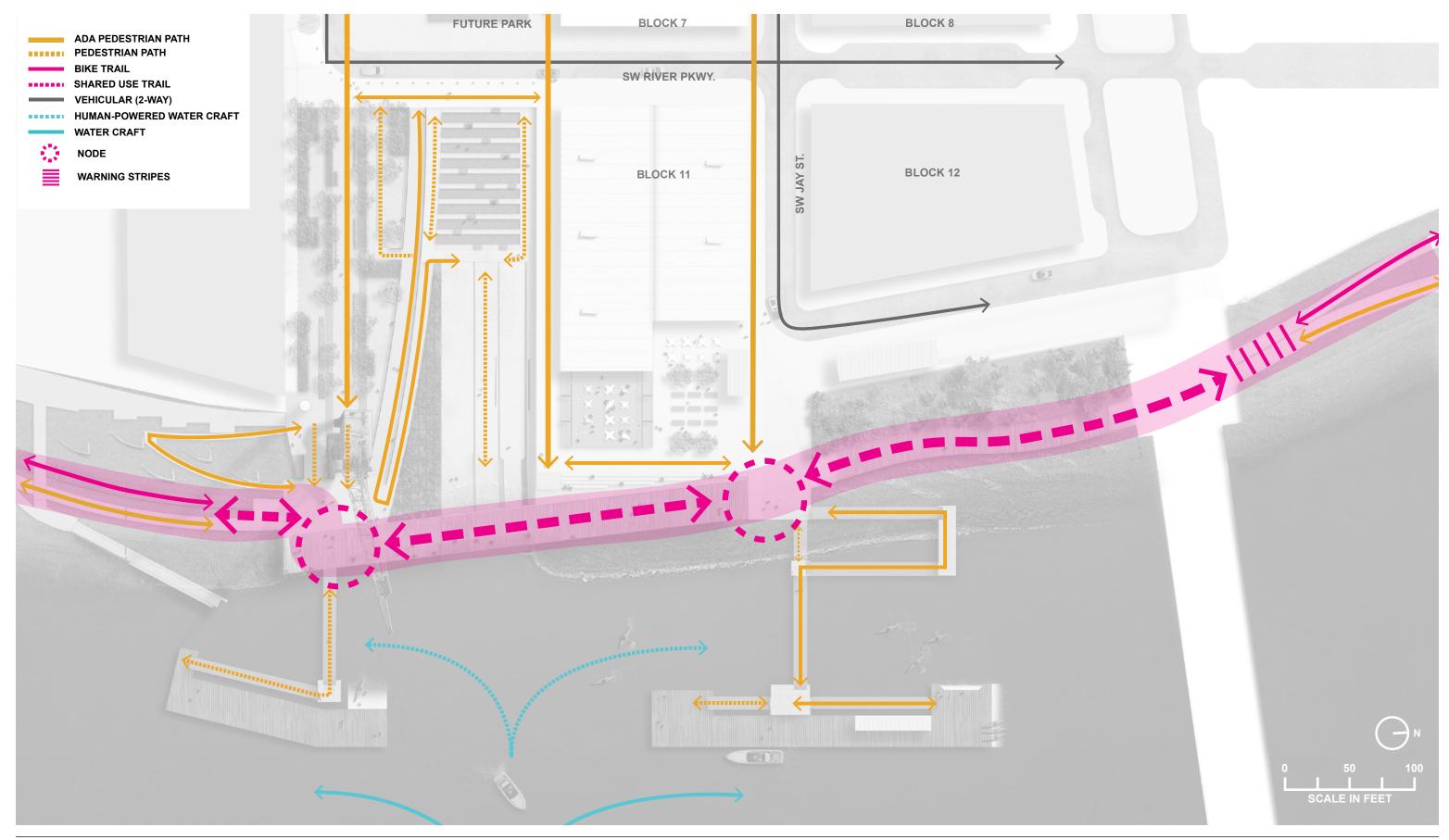
### **SLIPWAY** PLACES - REVISED PLAN



# **SLIPWAY** CONNECTIONS - PREVIOUS PLAN



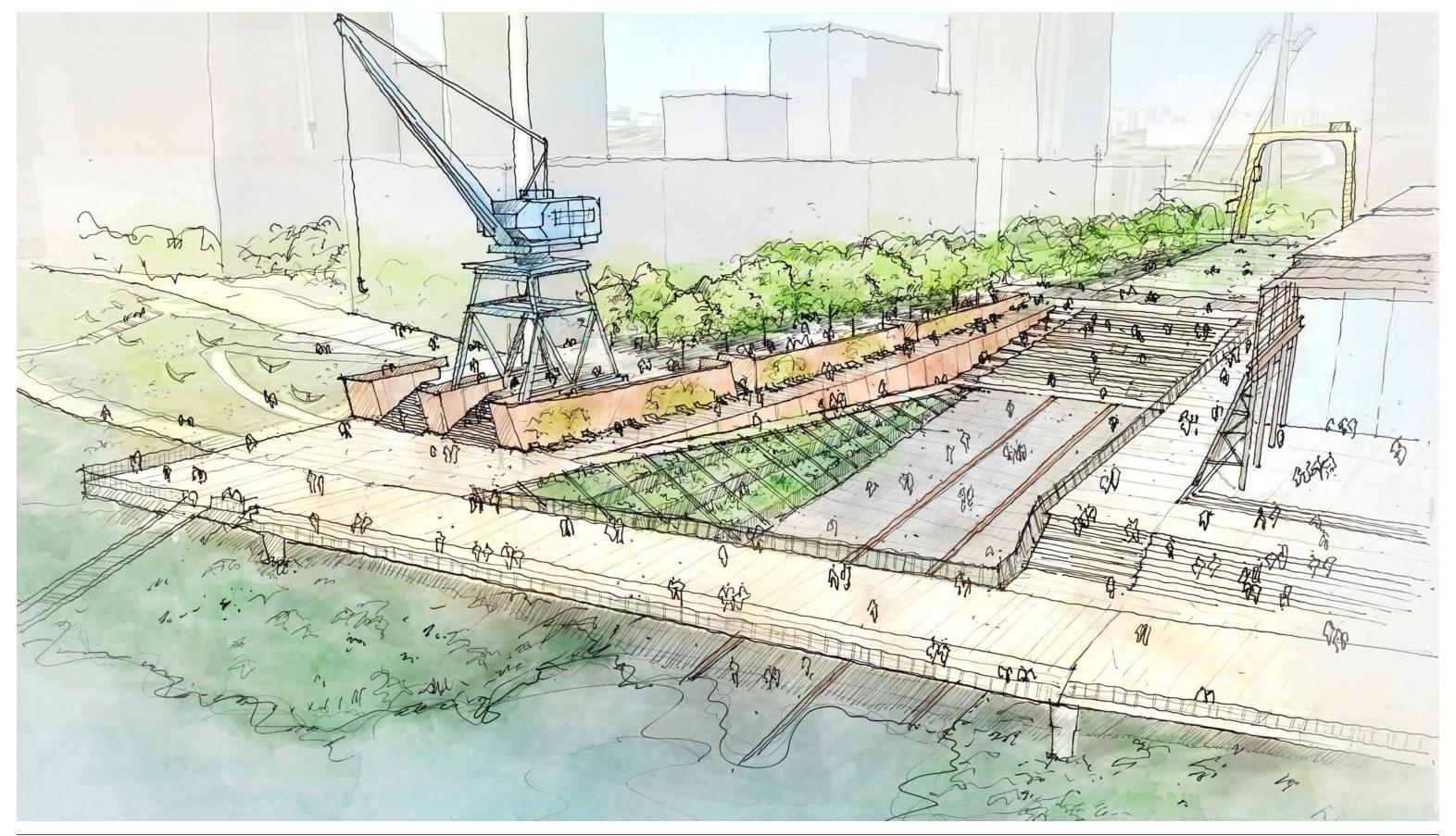
# **SLIPWAY** CONNECTIONS - REVISED PLAN



# **SLIPWAY** PREVIOUS CONCEPTUAL VIEW



# **SLIPWAY** REVISED CONCEPTUAL VIEW



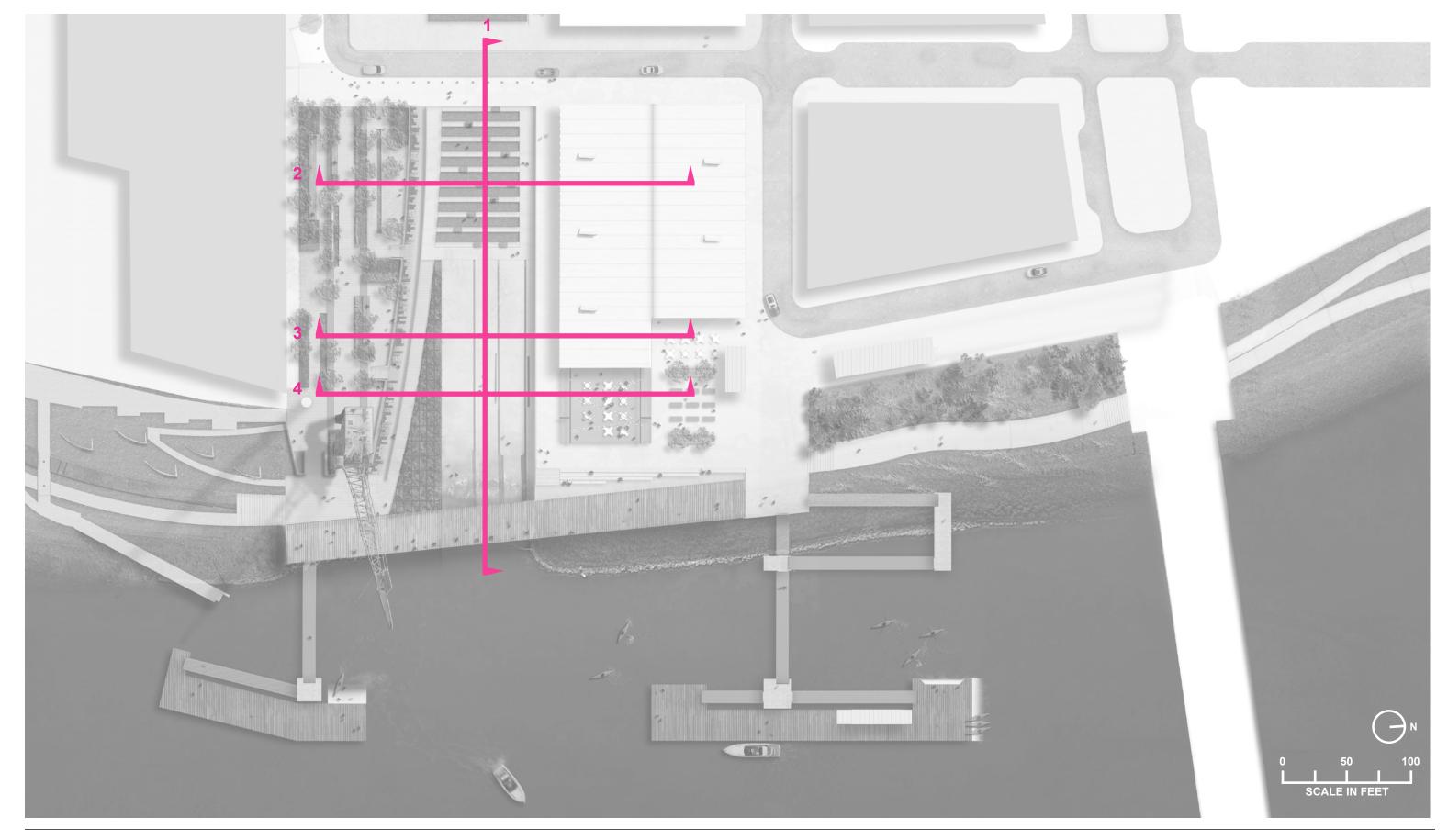
# **SLIPWAY** PUBLIC ART MASTER PLAN





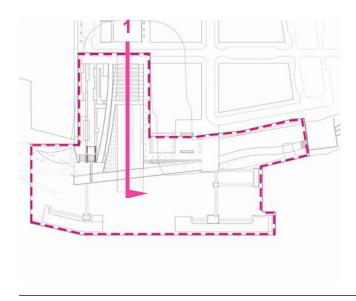


# **SLIPWAY** SECTION LOCATIONS



# **SLIPWAY** SECTION 1

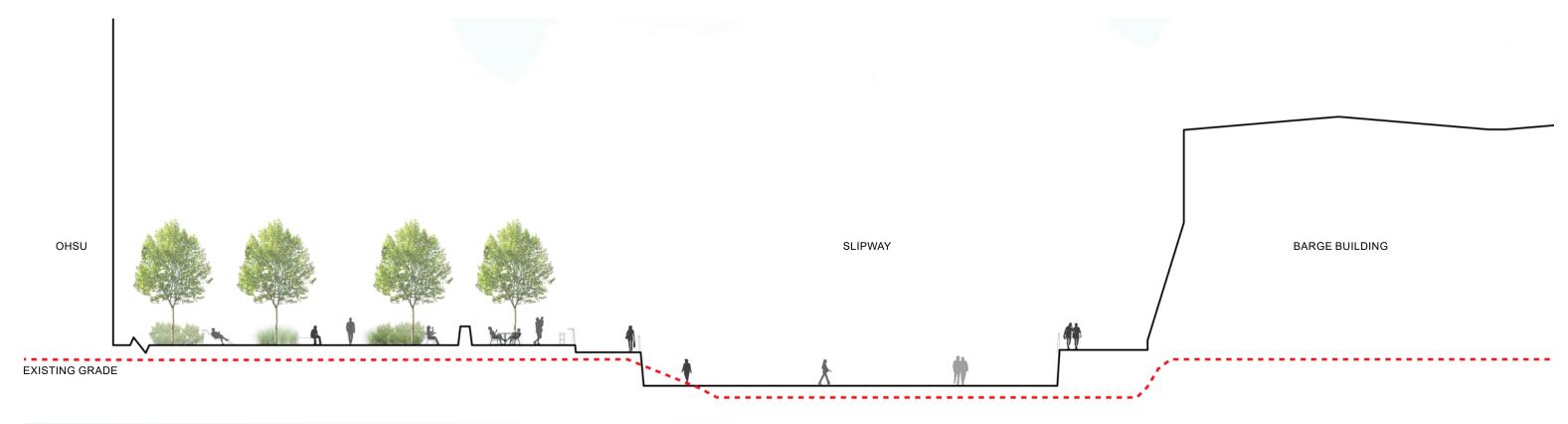




**PLACE** 

0 10' 20' 30' Innlandanlandanl

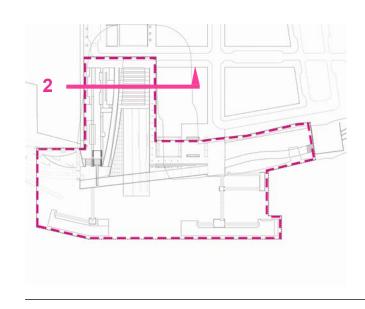
### **SLIPWAY** SECTION AT ELEVATION +24.00



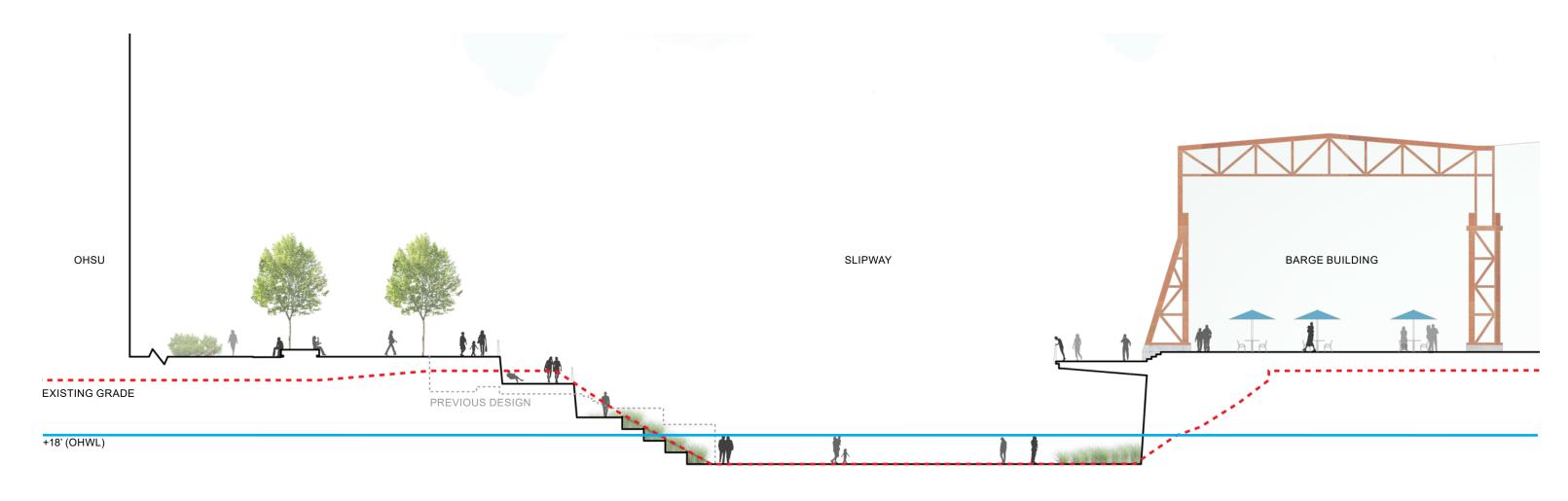
+18' (OHWL)

+3' (OLWL)

0 10' 20' |----|



### **SLIPWAY** SECTION AT ELEVATION +12.00

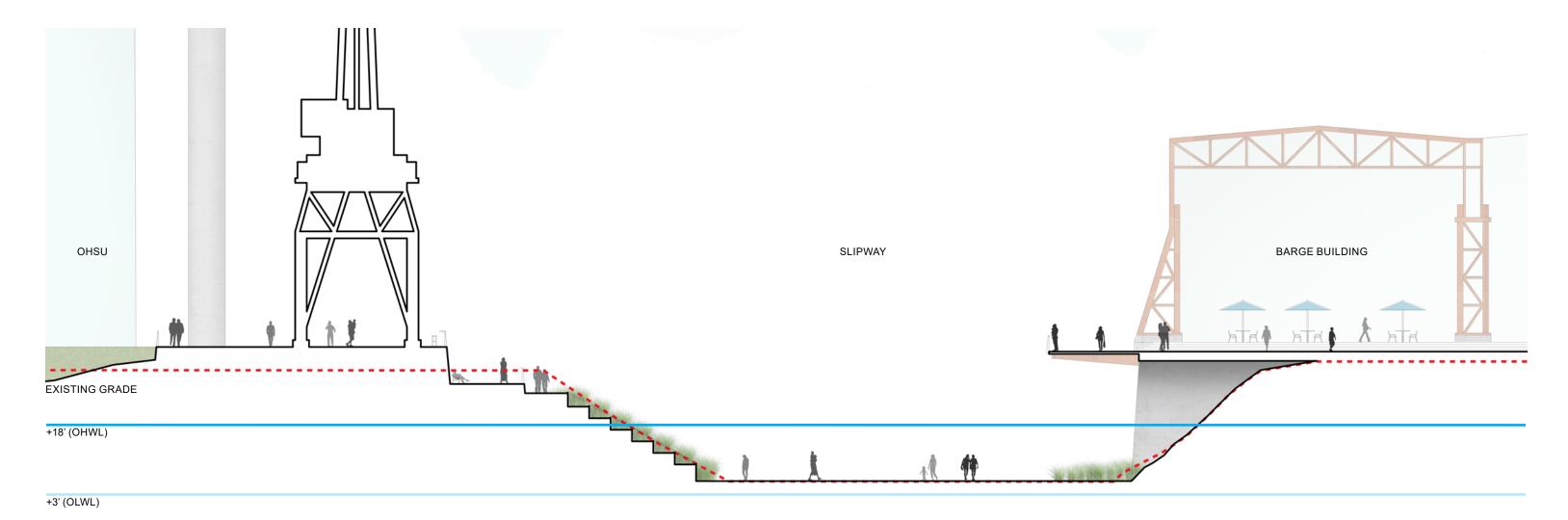


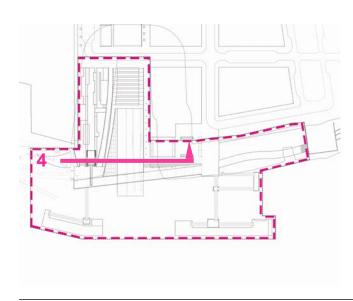
+3' (OLWL)





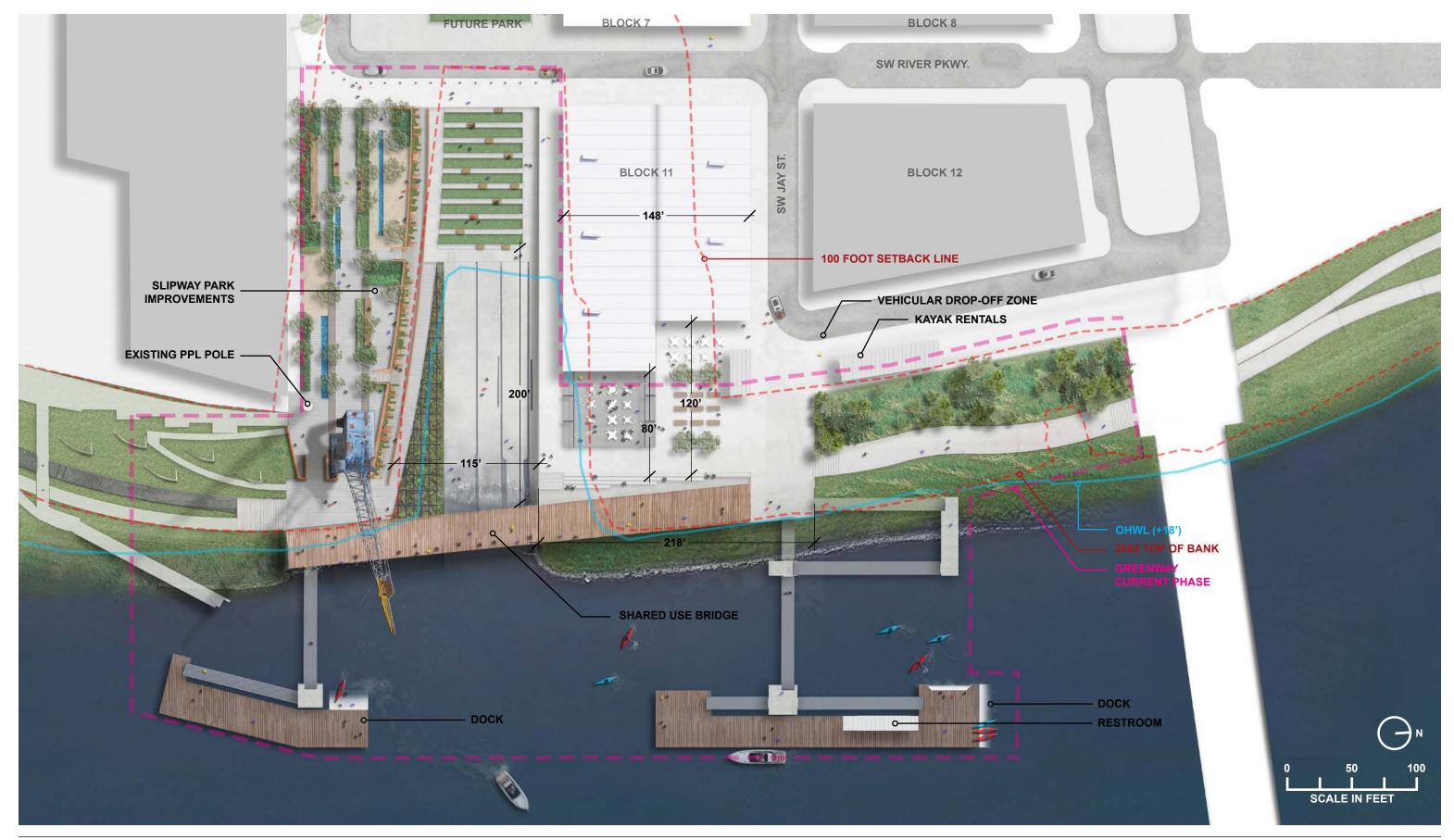
### **SLIPWAY** SECTION AT ELEVATION +6.00





PLACE

### SLIPWAY PLAN



# **SLIPWAY** LAWN TERRACES & PRECEDENTS

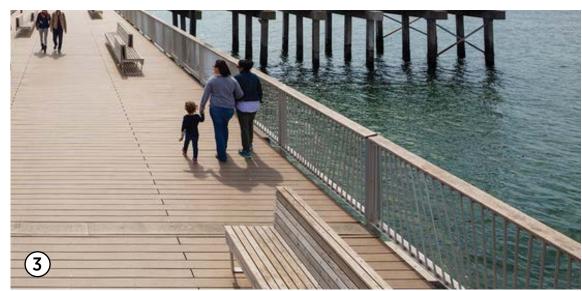
- I. SW RIVER PARKWAY
- 2. LAWN TERRACES
- 3. PROMENADE



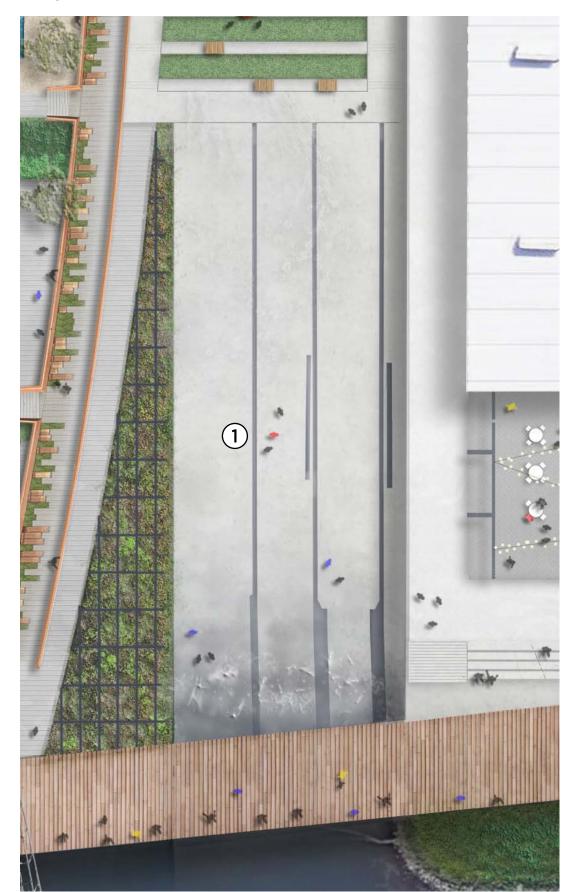








### **SLIPWAY** SLIPWAY & PRECEDENTS





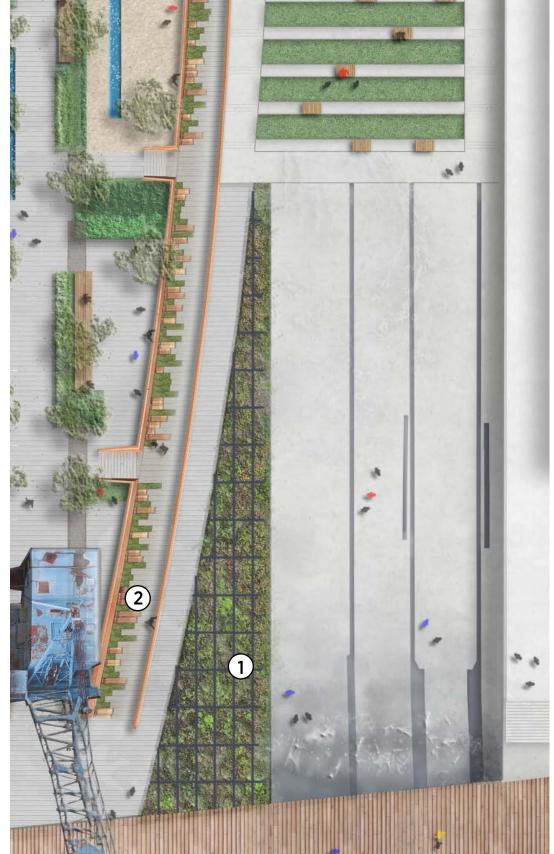




#### 1. SLIPWAY RAMP & WAYS



# **SLIPWAY** SOUTH BANK & PRECEDENTS



- - Derivative of the part of the

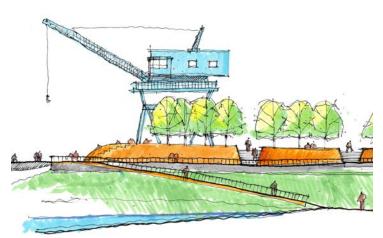




PATH BELOW BOSQUE

**PLANTING** 

# **SLIPWAY** BOSQUE & PRECEDENTS



- 1. BOSQUE
- 2. WHIRLEY CRANE





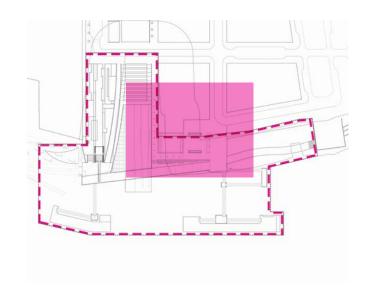






# **SLIPWAY** BLOCK 11 PLAZA SCALE COMPARISON





# **SLIPWAY** BLOCK 11 PLAZA & PRECEDENTS

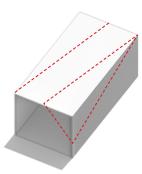


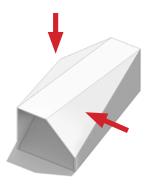
#### 1. PLAZA





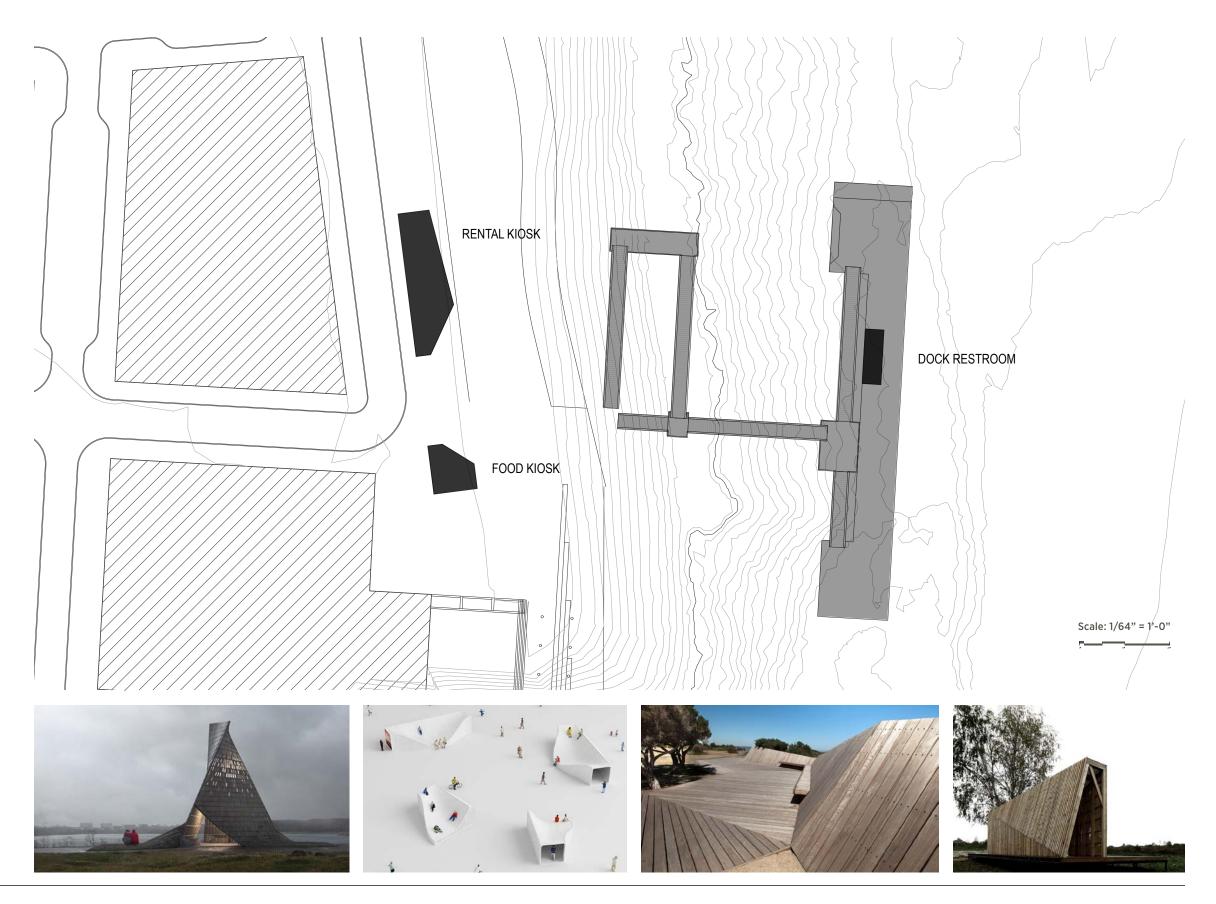


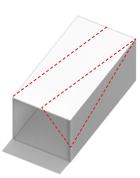


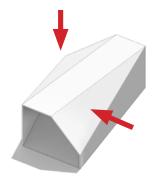


#### 1. OBJECT OPTION

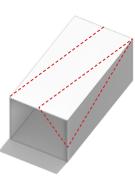
Programed pavilions are developed as objects in the landscape, activating areas along the boardwalk and greenway. Activities such as kayak rentals and food vendors are housed in portions of the pavilions while other sections are integrated into the landscape design, providing opportunities for group seating and viewpoints. Each pavilion can be utilized in an open and active state of use, or secured as a dormant object, providing continuous support in a twenty-four hour cycle to the pedestrian experience in the Slipway Plan with public seating and lighting opportunities.

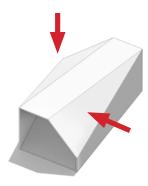




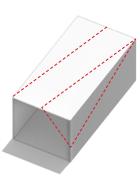


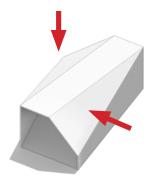




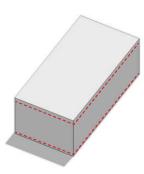


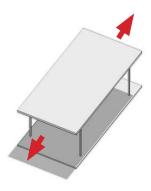






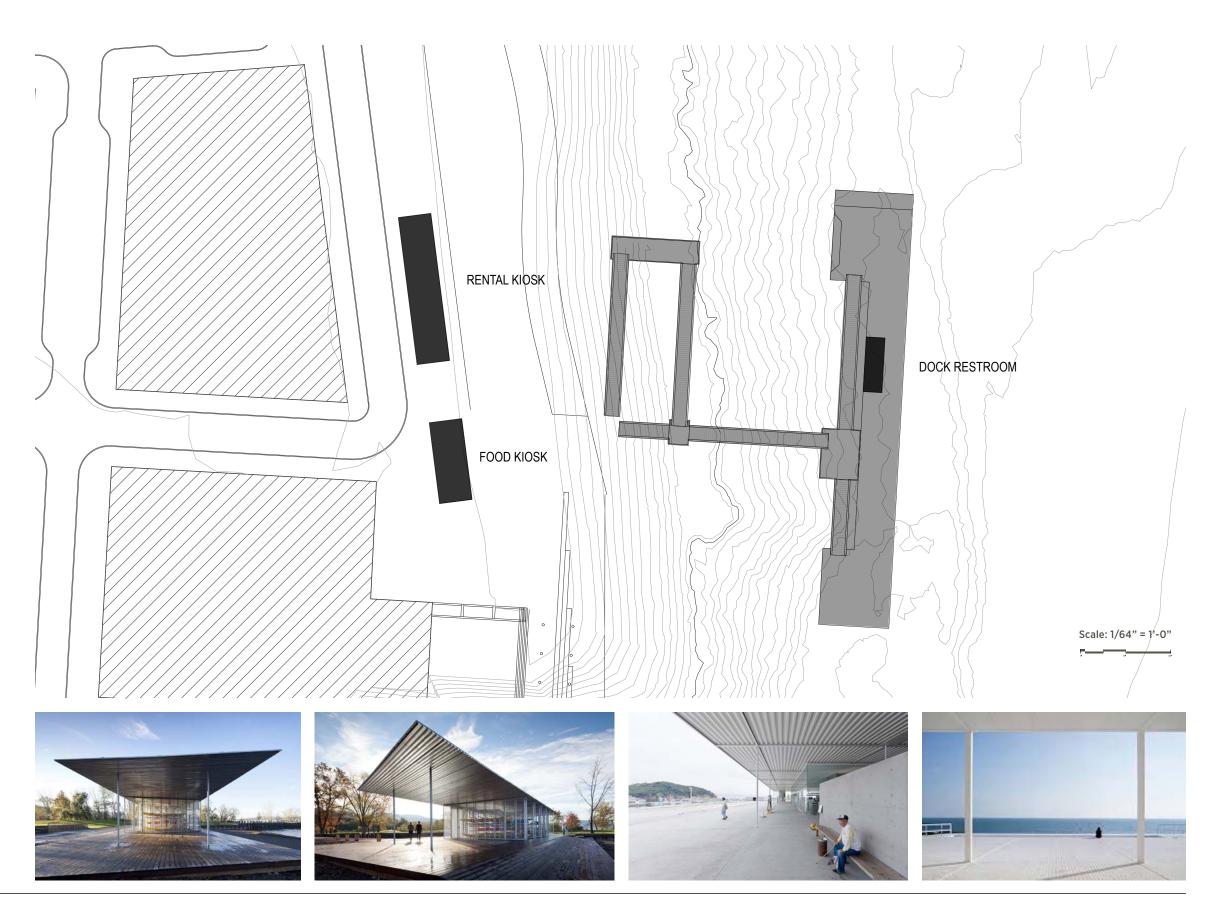


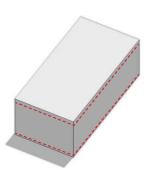


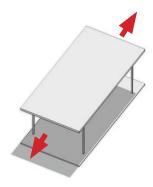


#### 2. PLANE OPTION

Pavilions are developed as simple roof forms, providing a series of covered areas for activities and pedestrians along the boardwalk and greenway. Programed kiosks such as kayak rentals and food vendors are distributed as discrete objects under the roof structures that provide additional opportunities for group seating and viewpoints. Each pavilion can be utilized in an open and active state of use, or secured, providing continuous support to the pedestrian experience in the Slipway Plan in a twenty-four hour cycle with covered areas, public seating and lighting opportunities.

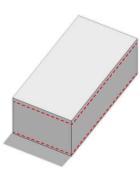


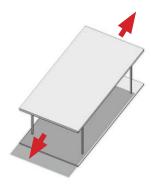




#### 2. PLANE OPTION

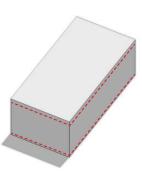


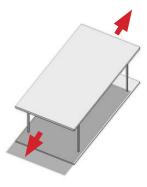




2. PLANE OPTION



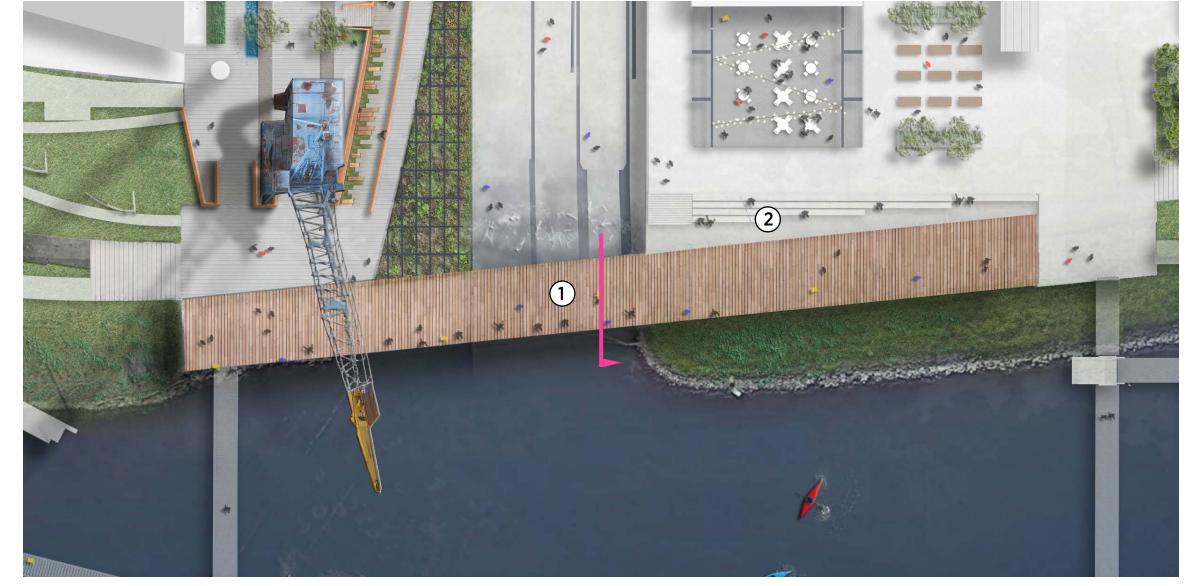




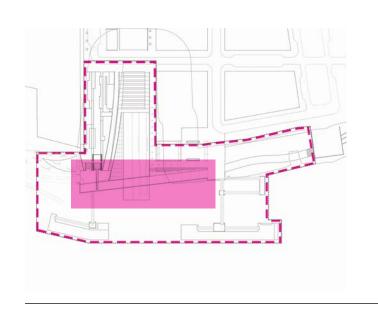
#### 2. PLANE OPTION

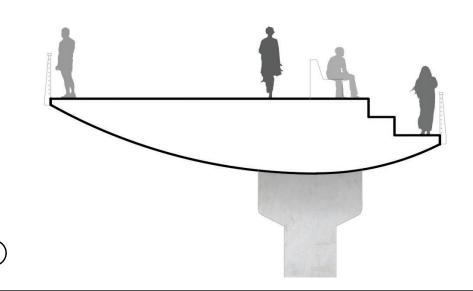


### **SLIPWAY** BRIDGE & PRECEDENTS



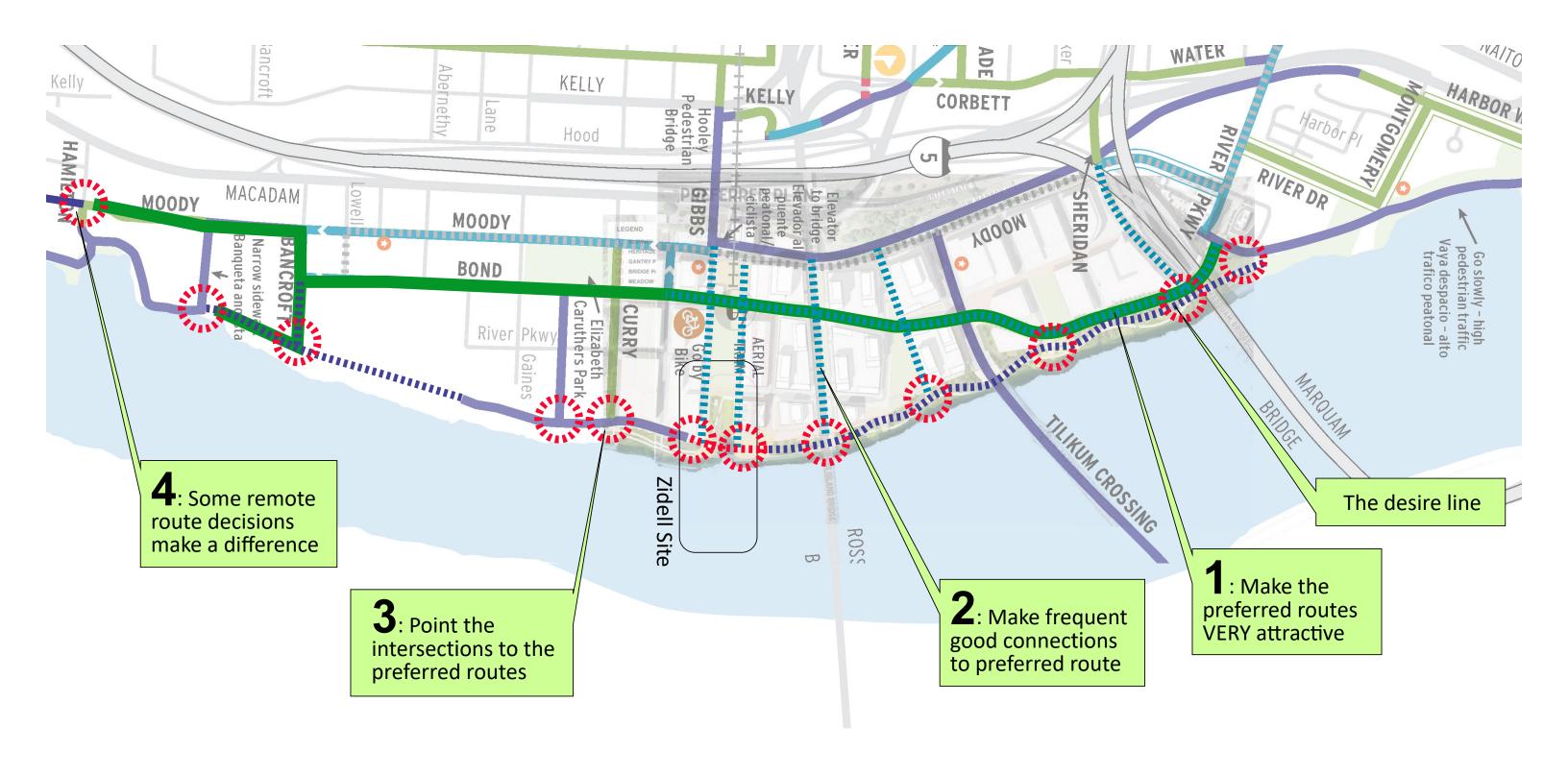
- I. PEDESTRIAN BRIDGE
- 2. STADIUM SEATING







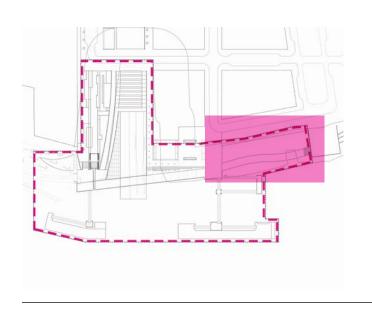
#### **SLIPWAY** BRIDGE & DISTRICT BIKE CIRCULATION



#### **SLIPWAY** NATURAL CHARACTER



- ENHANCE LOCAL ECOLOGY
- CREATE A MAINLY DECIDUOUS RIPARIAN FOREST
- EMPHASIZE POLLINATORS









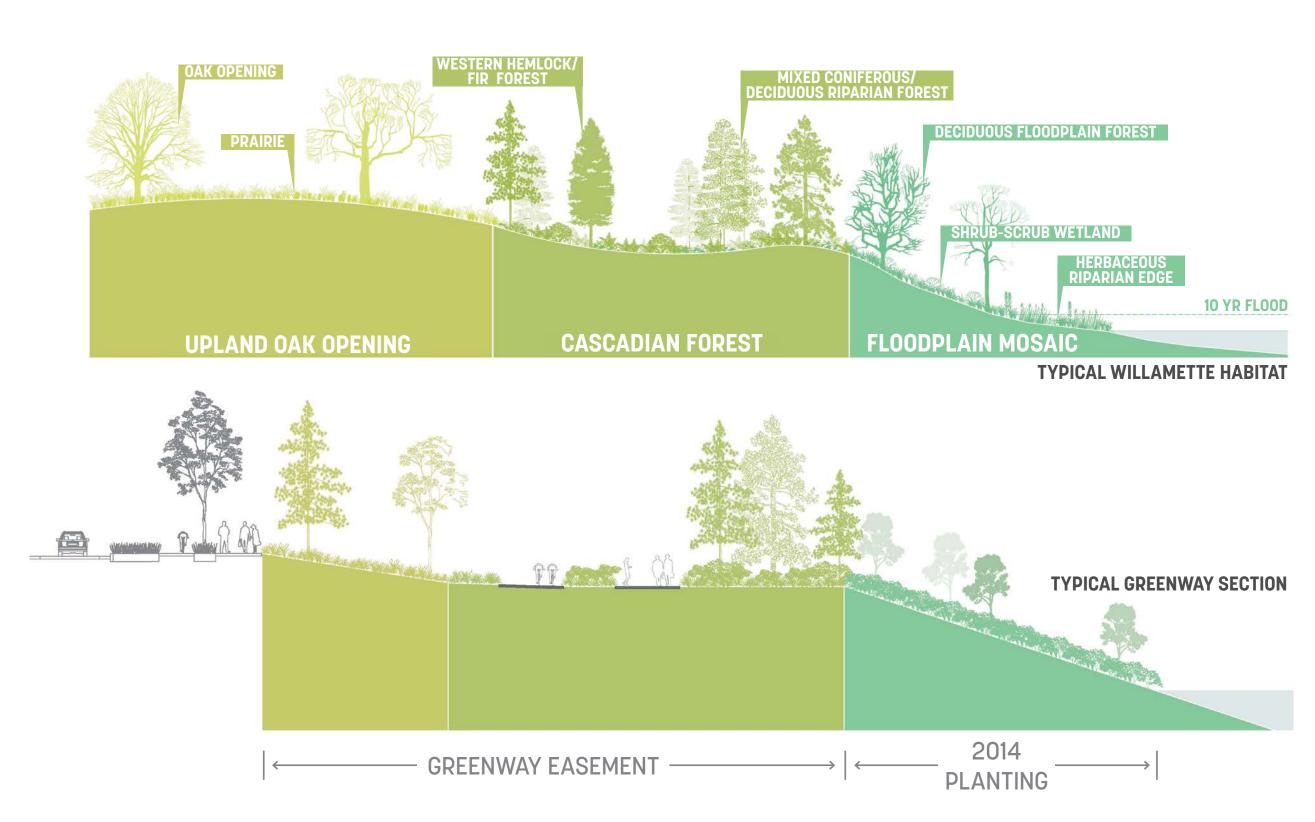


### **SLIPWAY** NATURAL CHARACTER - SOUTH WATERFRONT GREENWAY PLAN UPDATE - JUNE 2017 DAR



"RESTORE AND ENHANCE THE NATURAL CHARACTER OF THE AREA" (PZC 33.851.300.C, THE SOUTH WATERFRONT GREENWAY REVIEW APPROVAL CRITERIA)

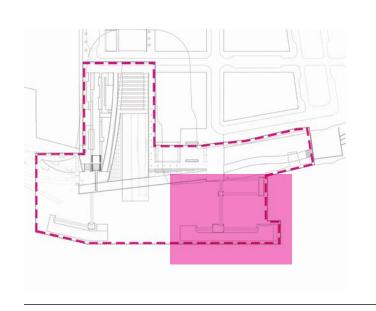
#### **SLIPWAY** NATURAL CHARACTER - SOUTH WATERFRONT GREENWAY PLAN UPDATE - JUNE 2017 DAR

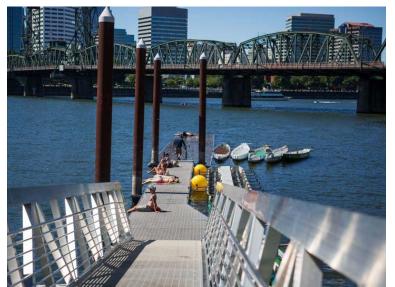


"RESTORE AND ENHANCE THE NATURAL CHARACTER OF THE AREA" (PZC 33.851.300.C, THE SOUTH WATERFRONT GREENWAY REVIEW APPROVAL CRITERIA)

# **SLIPWAY** NORTH DOCK & PRECEDENTS



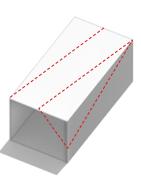


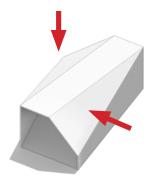






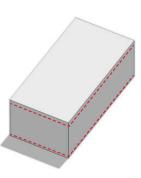
# **SLIPWAY** NORTH DOCK & PRECEDENTS

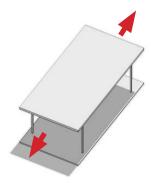






# **SLIPWAY** NORTH DOCK & PRECEDENTS



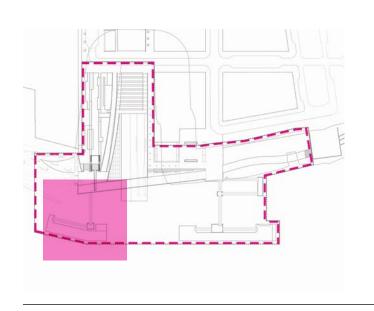


2. PLANE OPTION



# **SLIPWAY** SOUTH DOCK & PRECEDENTS











#### **DESIGN ADVICE REQUEST** KEY DISCUSSION POINTS

- **Slipway** Open up to the river. Create flexible space with access to the water.
- **Bosque** Develop the bosque as an active connector between the greenway and the district.
- Plaza Make this area a hub of activity while retaining flexibility.
- Kayak Kiosk Develop an attractive language for a family of kiosks.
- **Bridge** Make it "dynamically invisible." Create a special destination and viewpoint.
- Natural Character Restore and enhance the ecological system of the area.
- **Docks** Docks should be open and accessible to all.